

ACCESSIBILITY ADVISORY COMMITTEE - OCTOBER 28, 2024

COMMUNICATIONS

Distributed October 21, 2024

<u>Item</u>

C1. Presentation material.

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Please note there may be further Communications.





Land Acknowledgement

We respectfully acknowledge that the City of Vaughan is situated in the Territory and Treaty 13 lands of the Mississaugas of the Credit First Nation. We also recognize the traditional territory of the Huron-Wendat and the Haudenosaunee. The City of Vaughan is currently home to many First Nations, Métis and Inuit people today. As representatives of the people of the City of Vaughan, we are grateful to have the opportunity to work and live in this territory.



Project Team

Alexis Moxley – Project Manager, City of Vaughan

Markus Hillar – Schollen & Company Inc.,
Team Lead and Landscape Architect

Andrew Lehan – Entuitive, Structural Engineer

Rob Amos – Aquafor Beech Ltd., Hydraulic and Civil Engineer

Sara Jane Souliere – Indigenous Consultation Lead,
Cambium Indigenous Professional
Services (CIPS)



Purpose

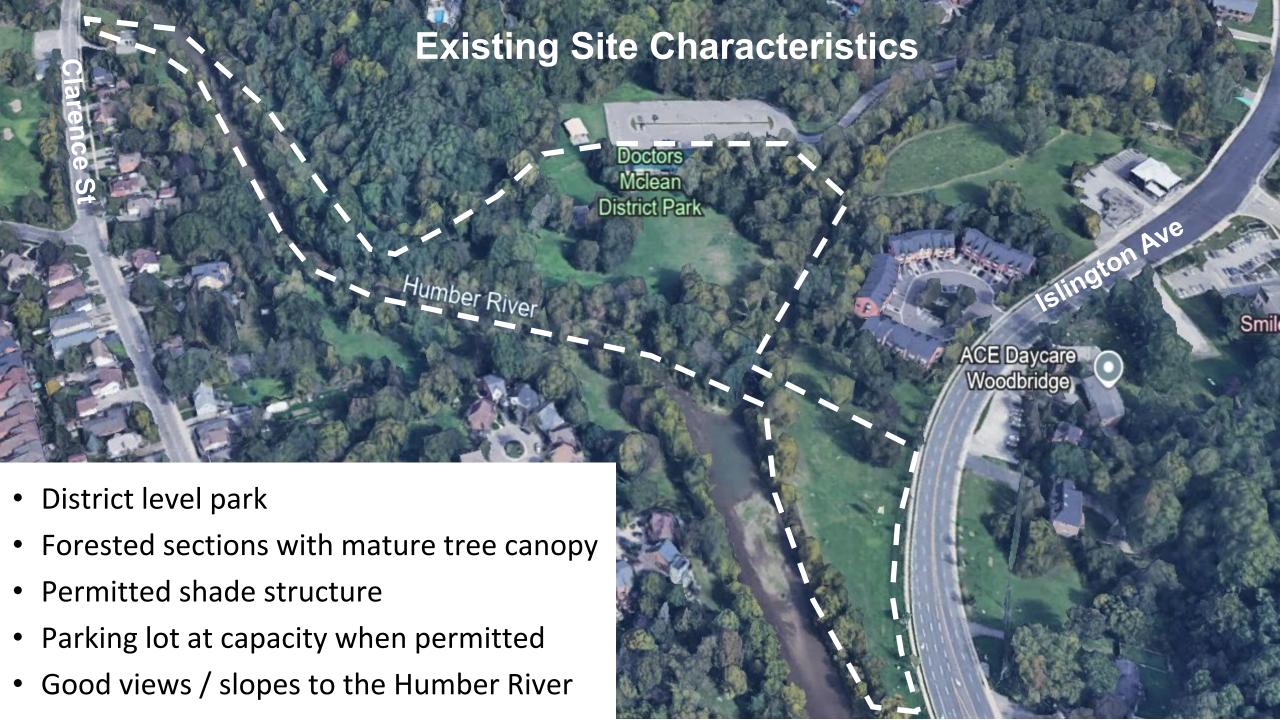
Collaborating with the City's Accessibility
Committee to inform of the design
standards proposed to accommodate park
users of all ages and abilities to access all
pathways and features proposed within
Doctors McLean District Park.



Regulations and Guidance

The park design is guided by the following regulations and principles:

- Accessibility for Ontarians with Disabilities Act (AODA) O. Reg. 191/11: Integrated Accessibility Standards, Jan 2024
- City of Vaughan Multi-Year Accessibility Plan (MYAP) - 2023-2027
- Crime Prevention Through Environmental Design (CPTED)





Proposed Park Enhancements

Improvements to Doctors McLean Park will include:

- Key trail connections to multi-use path system
- An updated playground
- A new splashpad
- A replacement shade structure
- New educational and interpretive signage
- Restoration planting





Accessible Park Design:

Design considerations include:

- Accessible tables
- Space between tables to access with mobility devices
- Universally accessible pathways and grades
- Accessible parking spaces nearest the pavilion and new shelter
- Tactile indicators and tonal contrast in changes of grade or paving
- Way finding and safety signage





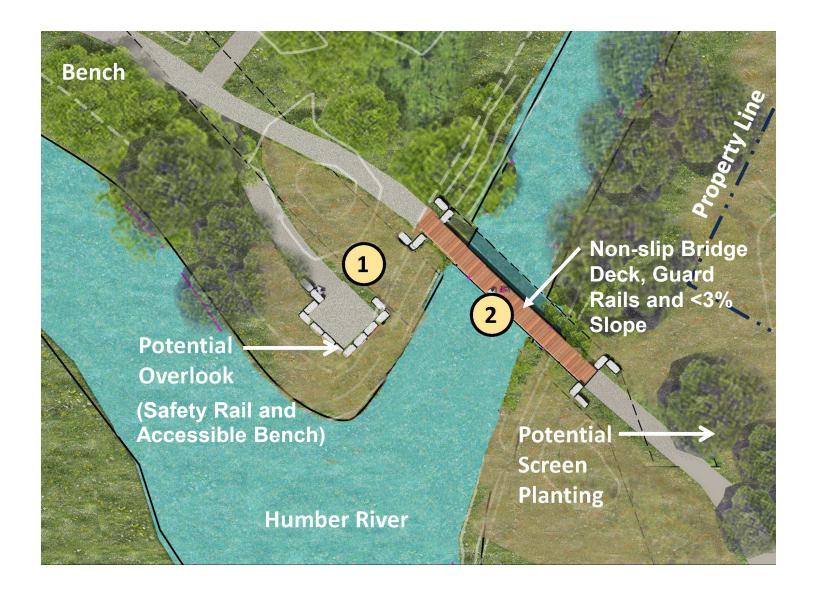
Accessible Pathway Design:

- Running slopes of 5% where possible, cross fall of 2% (railings where greater than 6.6% slope)
- 3.0m wide multi-use path, hard surface
- Clear buffer either side of paths
- Guardrails where changes in grade of > 600mm
- Slip resistant finishes on all surfaces



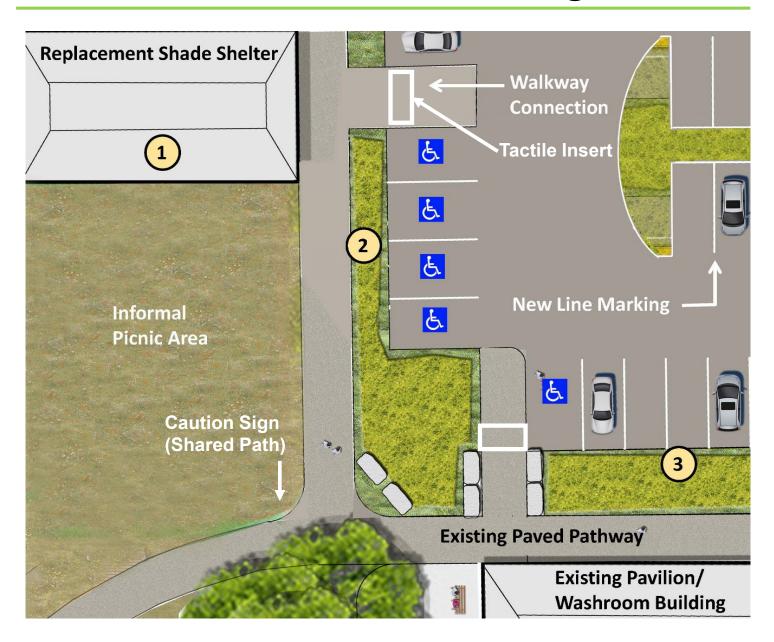


Bridge and Overlook:



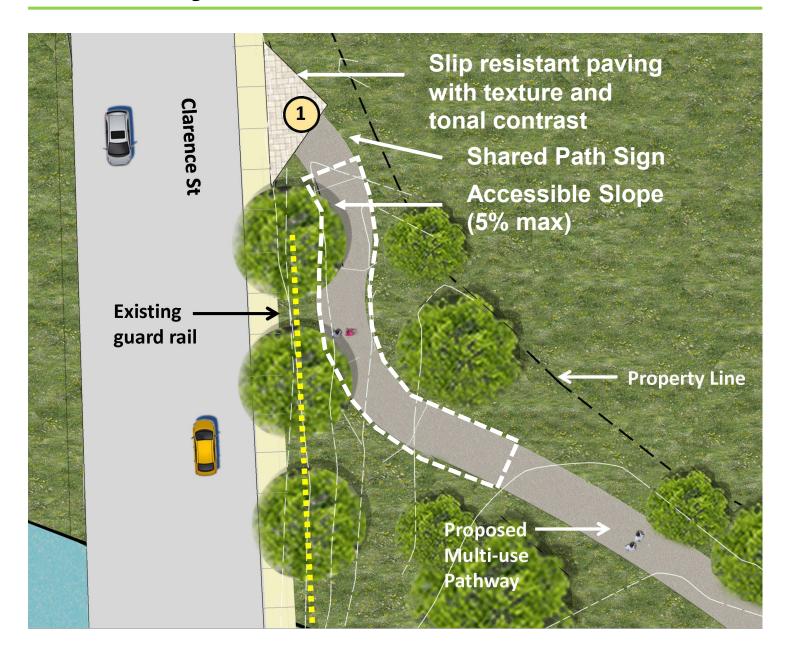


New Shelter, Accessible Parking & Paths:





Park Entry Points





Park Entry Points

Entry point improvements will include:

- Signage meeting AODA
- Paving with tonal contrast and slip resistance
- Access paths with grades of max. 5% running slope
- Tactile indicators at abrupt changes of grade





Water Play

- 'Dry' space to allow navigation and avoid water spray.
- The activator buttons emit a 'beep'
- The slope of the splashpad is a maximum of 1-2% slope
- Minimum 4' of space between the features
- Zones of play for appropriate ages and ability
- Emphasizing accessible and safe play through discovery





Adventure Play Space

- Play structures comprise components for young kids and older teens (separated uses for safety)



Climber modified to open side with mesh and transfer platform



Log climbing frame



Frame swing with accessible seat



Adventure Play Space

Universal design and accessibility:

- Structures include safety buffers and are certified
- Pour in place rubberized surface
- Larger climbers include separate accessible access landing



